SELECT/
SERVE

TENNIS

START

START

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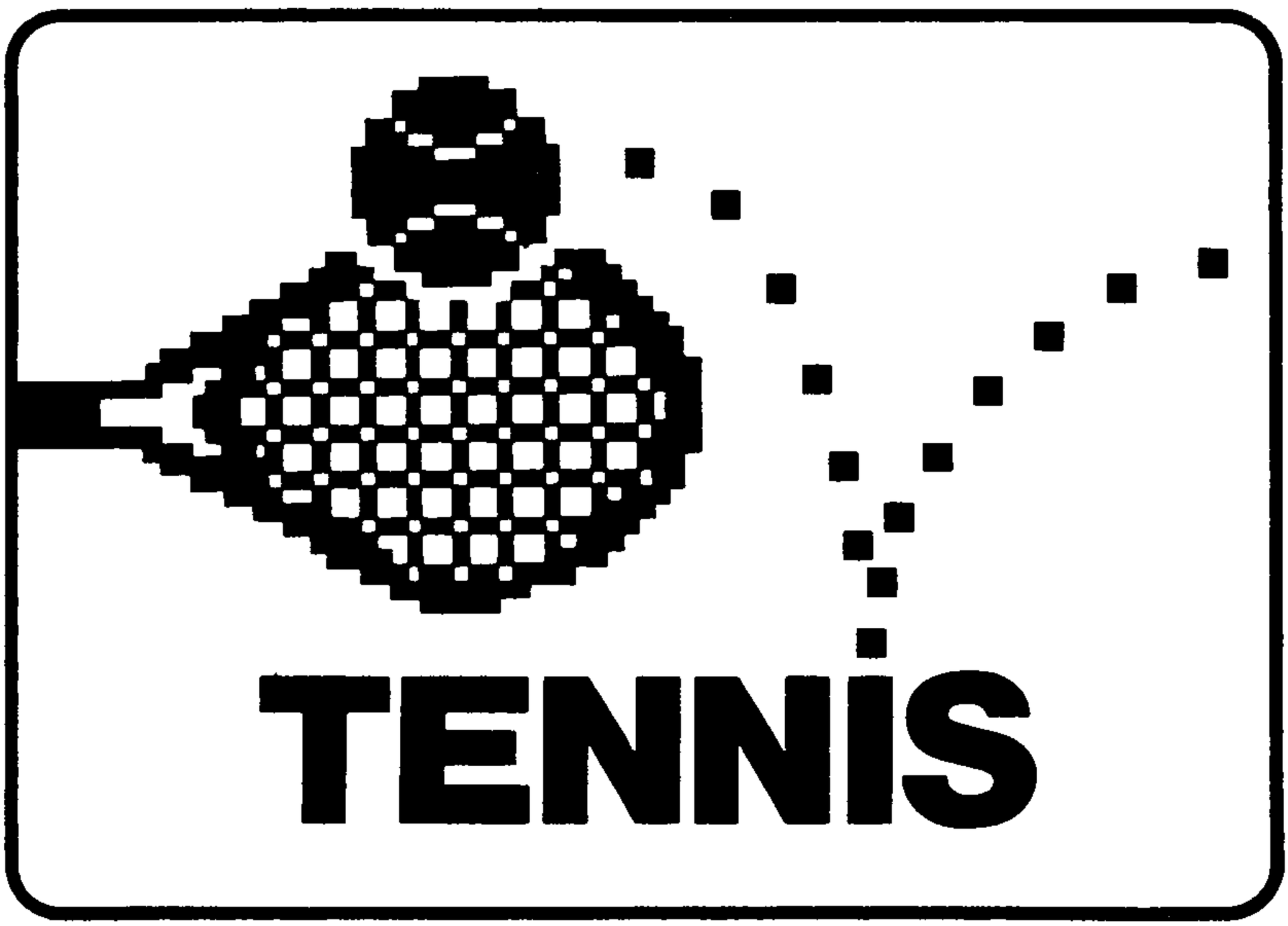
Home Entertainment & Personal Computing System



CARTRIDGE INSTRUCTIONS

VTECH

Now you can learn the strategies and tactics of one of the world's most popular sports without leaving your own living room with the amazingly true-to life:

CREATIVISION TENNIS

Play at any level
You can play at any level of skill you desire, from novice right up to world cup matches with friends or by yourself, with the cunning Creativision computer.

Incredible true-to-life simulation
CREATIVISION has designed the ultimate video tennis game. The players are realistic and move all around the court. And the ball follows the trajectories it would during a real game. You can 'place you shots' or play up-court or back. You can develop your own style and strategies in the comfort of your own living room, then use them to devastating effect on the real court.

But watch out. Because the game is so true-to-life you will hit as many balls out of bounds and into the net as you would in a real game!

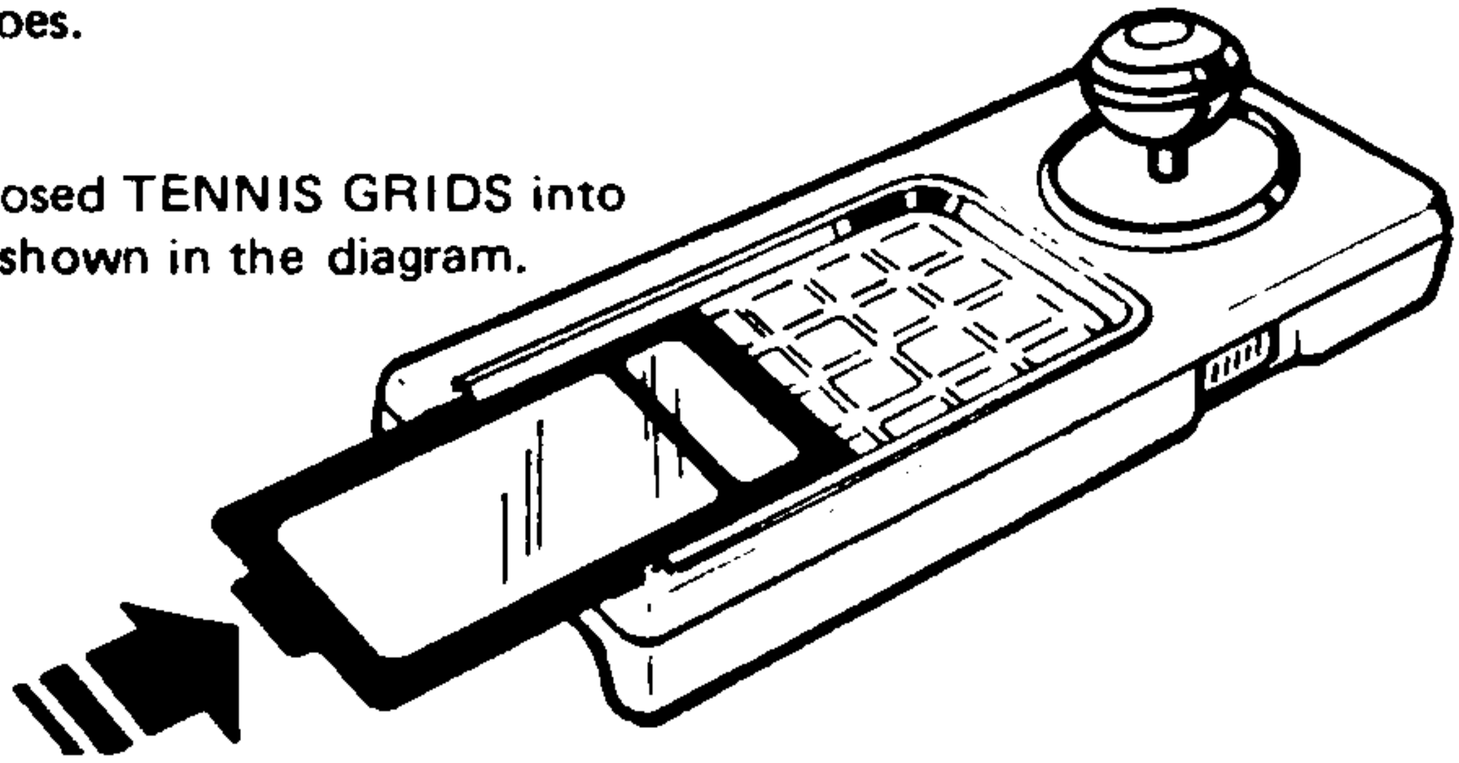
PRE-GAME WARM-UP!
Just like any other international tennis star, you can't expect to play without some preparation. So go through all of these pre-game warm up exercises carefully.

1) CONNECT MAIN ANTENNA CABLE TO TV SET.
2) PLUG IN MAIN UNIT POWER CORD
3) PLUG IN TV SET
4) MOVE MAIN UNIT POWER SWITCH TO "OFF" POSITION
5) INSERT CREATIVISION "TENNIS" CARTRIDGE IN MAIN UNIT.

You see. That wasn't so bad, was it? You probably haven't even worked up a sweat, yet. But you're prepared to play some of the most exciting tennis of your life.

NOW. . . . MOVE THE MAIN UNIT POWER SWITCH TO THE "ON" POSITION.
The tennis game should appear on your TV screen in the demonstration mode. If not, adjust your TV until it does.

SET!
1) Insert one of the enclosed TENNIS GRIDS into each hand control as shown in the diagram.



2) Press the RESET button on the main unit.

MATCH!
1) Select the type of game you want to play from MATCHES #1-16, by pressing the SELECT/SERVE Button on the hand control.

2) Start the match by pressing the "Start" area on the TENNIS GRID on the hand control.

POINT!
To score, simply move the JOYSTICK on the hand control in the direction you wish your player to go. You can move, life-like, in any direction on the court.

TO HIT THE BALL!
Your player will automatically turn and hit the ball when he is in a position to do so. Your only worry is to get him in that position.

TO SERVE!
Your players will automatically move to the serve position. All you need to do is press the SELECT/SERVE button on your hand control.

In both One and Two-player games, the RED (Left) player always serves first.

HANDICAPS!
If you are playing with a friend with greater skill, you can choose a MATCH in which his skill will be offset by his player moving slowly. This will equalize the match and give you both a fighting chance.

In one-player games, you can also choose a MATCH in which the CREATIVISION COMPUTER, your opponent will be handicapped. Of course, if you feel you are much better than the computer, you can choose a match in which you are handicapped.!

THE MATCHES
Look on the entire 16 matches as a round of tournaments leading up to the WORLD CUP of TENNIS. You can choose any type of match, but to be a truely international star, you should be able to play and win at any of them. Keep in mind that the left hand control moves the Red player. The right controls the blue player. In one-player games, you are red, the computer is blue. Here are your match choices:

MATCH #1 (Two Player)
The action is fast and both you and your opponent are EXPERTS and well matched. Only skill can win the day.

MATCH #2 (Two-player)
Fast action in this match, but the RED (left) player is handicapped. The BLUE (right) player is not.

MATCH #3 (Two player)
Fast action again, but this time the RED (Left) player is free, while the BLUE (Right) player is handicapped.

MATCH #4 (Two player)
Fast action here, too, but both players are handicapped.

MATCH #5 (One player)
The fast action continues but both the single player (RED) and the computer (BLUE) are EXPERT players with no handicaps.

MATCH #6 (One player)
Fast tennis action in this match, but the single player (RED) is handicapped, while the

computer (BLUE) is not.

MATCH #7 (One player)
This is also a fast action match, but here the single player (RED) is free, while the computer (BLUE) is handicapped.

MATCH #8 (One player)
Fast action here as well, but both the single player (RED) and the computer (BLUE) are handicapped.

MATCH #9 (Two player)
Super-fast action as the players and the ball zip around the court almost too fast for the eye to follow. Both players here, the RED (Left) and the BLUE (Right) are EXPERTS and there are no handicaps.

MATCH #10 (Two player)
Super-fast World cup action here, but the RED (Left) player is handicapped. The BLUE (Right) player is not.

MATCH #11 (Two player)
Super-fast tennis again, but this time the RED (Left) player is free while the BLUE (Right) player is handicapped.

MATCH #12 (Two player)
Super-fast tennis here, too, but both players are handicapped, to make it more of a challenge.

MATCH #13 (One player)
Super-fast action from start to finish here as both the single player (RED) and the computer (BLUE) are EXPERT and unhandicapped.

MATCH #14 (One player)
Super-fast action for those with fast reflexes, but the single player (RED) is handicapped while the computer is not.

MATCH #15 (One player)
Super-fast tennis in this match too, but the (RED) single player is free while the computer is handicapped.

MATCH #16 (One player)
Super-fast sportsmanship here, too, but both the single player (RED) and the computer (BLUE) are handicapped.

SCORING

Scoring is the same as in the real game of tennis. 15-30-40, "deuce" at 40-all and 'ad-in' or 'ad-out' following 'deuce'.

The first player to win 6 games and be ahead by 2 games wins the set.

If players tie in games at 6-6, a tie-break system is employed. The first player to score 7 points with a two-point lead is the winner. If the tie-break score reaches 6-6, the game continues until one player leads by two points.

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91-0075-00